Planning Effective Team/Group Projects

Teams have always functioned in organizations with specific goals and objectives by individuals assuming tasks and maintenance roles depending on the nature of each group formed. With the ubiquitous nature of virtual technology, team members can be in locations around the world. Instead of less team development within classes, more team structuring is needed; and the effectiveness of structure is important. The focus of this article (presentation) is to provide guidelines for effective team development for classes that will benefit participants whether in face-to-face settings or in a virtual environment.