THE DEVELOPMENT AND DELIVERY OF A GRADUATE LEVEL COURSE IN "HIGH PERFORMANCE TEAMS" IN AN ONLINE FORMAT

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PURPOSE OF STUDY

 To identify the unique characteristics and successful delivery methods for a Graduate level online course in high performance teambuilding

 So that students learn the needs for virtual teambuilding and practice the effective techniques that are essential in today's global business Environment



NEEDS FOR VIRTUAL TEAMS

- The global nature of businesses and organizations today
- Availability of teleconferencing and communications technology
- Need for multi-disciplinary work teams
- Reluctance of employees to relocate.
- Cost pressures of travel



CHALLENGES IN VIRTUAL TEAMBUILDING

- Cultural Differences
- Customs
- Generational Differences
- Languages
- Social Norms/body language
- Time/space (Time zones and time differences)
- Asynchronous meetings
- Technology



CHARACTERISTICS OF COURSE DESIGN

- The course is a requirement in the Masters of Organizational Leadership program. All students need to experience leading an online team.
- All students needed to experience the challenges of online teamwork such as
 - Synchronous and asynchronous meetings
 - Keeping team focus on team goals
 - Managing team conflict and lethargy
 - Leadership versus management challenges



CHARACTERISTICS OF COURSE DESIGN

- Course begins with a personal "strengths" assessment from "Now, Discover Your Strengths" by Buckingham and Clifton
- First journal entry required the student to reflect on the results of this assessment.
- First discussion board gave teams a chance to compare their results with team mates.



TEACHING METHODS USED

- Weekly Teambuilding exercises
- Weekly Exams requiring application of principles
- Journals showing critical thought of the processes
- A multi-media presentation on teaching at least three facets of effective virtual teambuilding



EXPERIENCES IN THREE DELIVERIES

"Apparent" and "emergent" leaders

Procrastination

- Prejudices and false perceptions of other team members
 - Writing and grammar skills
 - Levels of participation (real and perceived)
 - Plagiarism
 - Language barriers
 - Motivational ability/techniques
 - Generational (Boomers vs. Millennial, etc)



EXPERIENCES (CONT.)

- Need for persuasive communication
- Brevity and clarity
- Facts vs. opinions
- "Likeability" of some team members
- Synchronous vs. asynchronous meetings



EXAMPLES OF ASSIGNMENTS

- Team Motivation
- Journaling
- Team building exercises
- Team conflict resolution exercises
- Sample questions from weekly exam
- Sharing of Strengths Assessments



ITEMS FOR FURTHER STUDY

- More on managers addressing virtual teambuilding challenges
- Initial understanding of teambuilding at beginning of course
- Engaging "isolates"
- Virtual "bonding" exercises for team cohesion
- Inter and intra-team conflict



QUESTIONS?

